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# WAGGA FUTSAL COMPETITION RULES

## QUICK GUIDE

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1. The game of Futsal is played on a pitch.
  2. A team consists of 5 players; 4 pitch players and 1 goalkeeper.
  3. All games must start with each team having a minimum of 4 players on the pitch. If a team cannot field 4 players to start the game, they must forfeit.
  4. Unlimited 'flying' substitutes: Players can re-enter the game as many times without notifying the referee, this includes the goalkeeper. Substitutions must take place at half way. The exiting player/s must be completely off the pitch before the substitution can take place.
  5. From a kick off the ball must be played forward, opposition players must retreat 3 metres from the kick off until the ball is played.
  6. There will be NO offside.
  7. When the ball goes out over the sideline, a kick-in takes place. The ball must be placed stationary on the sideline and kicked in. All opposing players must be at least 5 metres from the ball.
  8. For a ball to be out of play or a goal scored, 'ALL' of the ball must be over 'ALL' of the line.
  9. There is a 4 second time limit at kick ins, corner kicks, free kicks and goal clearance.
  10. A goal CANNOT be scored directly from a kick in unless it touches another player.
  11. A player can score direct from a corner.
  12. Players are not allowed to play at the ball whilst on the ground, except for the goalkeeper who can only do so within the goal 'D'.
  13. Slide tackling is allowed in futsal under certain conditions, if in the opinion of the referee:
    - a) No opponents are nearby, a player may slide to intercept or direct the ball. No foul results.
    - b) The slide is dangerous to an opponent, but no contact is made.
- FIFA RULE NUMBER 12 states that if a player slides in an attempt to play the ball while an opponent is playing it or is about to play it (sliding tackle), except for the goalkeeper in his own penalty area, provided that he does not endanger the safety of an opponent, he commits a foul.

14. Dangerous play is NOT allowed.

15. For every 'Direct' foul after the fifth in one half of the game, the team that the free kick is awarded to is given a 10-metre penalty. (This is an official FIFA rule introduced to stop foul play.)

16. The first penalty mark is 6 metres from the goal line and the second penalty mark is 10 metres.

17. The goalkeeper CAN throw the ball any distance on the pitch as long as they do so from their own goal area and within the four (4) seconds allotted for restarts. A restart will commence with the referee blowing their whistle.

18. Goalkeepers throw the ball from the marked goal area (D), to restart from a goal clearance. If they have saved the ball in general play at which time they can also drop or punt kick in accordance with rule 17 above.

19. The goalkeeper has a 4 second time limit to release the ball unless they are in the opposing half of the pitch, at which they have unlimited time.

20. Goalkeepers are NOT allowed to pick up a pass from any of their team mates (back pass).

21. Once a goalkeeper has released the ball from their possession, they may not receive it back unless it has been over the half way line or been touched by an opposing player (2 touch rule).

22. During the game, the referee has the option of using 2 disciplinary cards – yellow and red. If a player receives a red card, that player is immediately expelled from the game.

23. Referees have the right to warn, ask to leave or eject from the stadium any player or spectator whom they feel is bringing the game to disrepute.

24. The referee's decision is FINAL.

25. The Competition Organiser will rule on any queries from team managers/coaches only.